

Welcome to the 5th annual season of the Starfinder Winter League! We are looking forward to a fun competitive environment! Please read the following before arriving at Starfinder:

All games will be played at Starfinder, located at 4015 Main St. in Manayunk. Please arrive at least 20 minutes before your game to allow time to warm up. You may park in the lot if there are spaces available. Otherwise, there are metered spots on the street. Please plan enough time to park. All games are 25 minutes long and will begin **promptly** at kickoff time. If you know that you will be forfeiting a game, please notify Starfinder in advance so opponents can be informed.

Starfinder Winter League Rules of Play

- Games are played with 8 players per side (7 field players and a GK). <u>Teams must have a</u> <u>minimum of 6 players to play and avoid forfeit</u>
- Regular outdoor rules of soccer apply including no use of hands on passes back to keepers, offsides, and corner kicks
- All free kicks are indirect except penalty kicks
- Rather than throw-ins, all out of bounds on sidelines will result in kick-ins (which must be played below the knee)
- If a ball hits an overhead wire, it is considered out of bounds and will result in a kick-in at the nearest sideline for the other team
- Players accumulating 2 yellow cards (in one game) will sit out a game and their team will play down a player for the remainder of the [Players receiving a red card will be out for the game (their team will play down a player) and <u>will not be allowed to participate for the remainder of</u> <u>the league games</u>]
- No slide tackling. All slides will result in a free kick for the opposing team.
- All 6-yard kicks must bounce before the half line. Any goal kick that passes midfield in the air will result in a free kick for the opposing team from half field
- No punts or drop kicks allowed (throws or kicks on the ground only)
- Substitutions on the fly –any player subbing in must wait until the exiting player is off the field before entering the field of play
- Players must give the kicker 3 yards on a kick-in, and 5 yds on a free kick